ENEE630 Part-1 Supplement

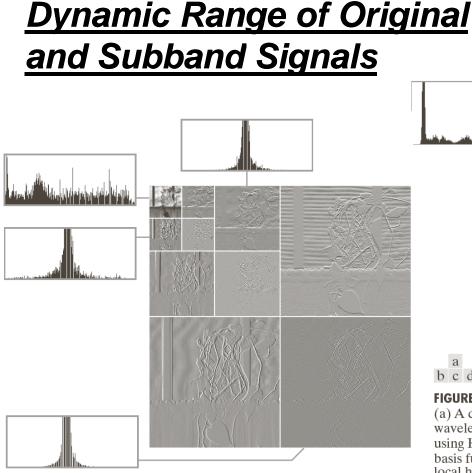
# Tree-based Filter Banks and Multiresolution Analysis

#### ECE Department

#### Univ. of Maryland, College Park

- Updated 10/2012 by Prof. Min Wu.
- bb.eng.umd.edu (select ENEE630); minwu@eng.umd.edu











- а bcd FIGURE 7.10 (a) A discrete wavelet transform using Haar H<sub>2</sub> basis functions. Its local histogram variations are also shown. (b)-(d)Several different approximations  $(64 \times 64,$  $128 \times 128$ , and  $256 \times 256$ ) that can be obtained from (a).
- FIGURE 7.1 An image and its local histogram variations.
  - Can assign more bits to
     represent coarse info
    - Allocate remaining bits,
       if available, to finer details
       (via proper quantization)

Figures from Gonzalez/ Woods DIP 3/e book website.



## Brief Note on Subband and Wavelet Coding

- The octave ("dyadic") frequency partition can reflect the logarithmatic characteristics in human perception
- Wavelet coding and subband coding have many similarities (e.g. from filter bank perspectives)
  - Traditionally subband coding uses filters that have little overlap to isolate different bands
  - Wavelet transform imposes smoothness conditions on the filters that usually represent a set of basis generated by shifting and scaling ("dilation") of a "mother wavelet" function
  - Wavelet can be motivated from overcoming the poor timedomain localization of short-time FT

A A A Y L N

Explore more in Proj#1. See PPV Book Chapter 11

## **Review and Examples of Basis**

• Standard basis vectors

$$\begin{bmatrix} 6\\3\\1 \end{bmatrix} = 6 \cdot \begin{bmatrix} 1\\0\\0 \end{bmatrix} + 3 \cdot \begin{bmatrix} 0\\1\\0 \end{bmatrix} + 1 \cdot \begin{bmatrix} 0\\0\\1 \end{bmatrix}$$

• Standard basis images

$$\begin{bmatrix} 2 & 2 \\ 3 & 0 \end{bmatrix} = 2 \cdot \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + 2 \cdot \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + 3 \cdot \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + 0 \cdot \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

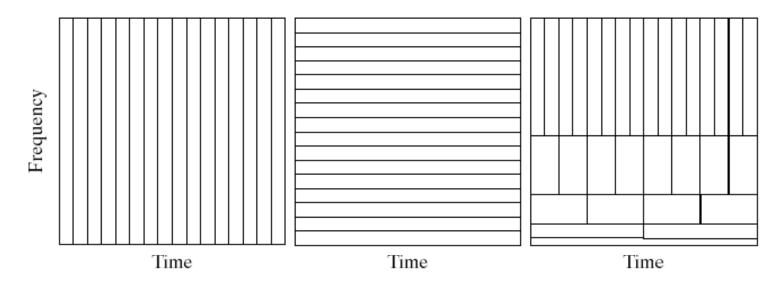
• Example: representing a vector with different basis

$$\begin{bmatrix} 3\\5 \end{bmatrix} = 3 \cdot \begin{bmatrix} 1\\0 \end{bmatrix} + 5 \cdot \begin{bmatrix} 0\\1 \end{bmatrix} = 4 \cdot \begin{bmatrix} 1\\1 \end{bmatrix} + 1 \cdot \begin{bmatrix} -1\\1 \end{bmatrix} = 4\sqrt{2} \begin{bmatrix} \sqrt{2}/2\\\sqrt{2}/2\\\sqrt{2}/2 \end{bmatrix} + \sqrt{2} \begin{bmatrix} -\sqrt{2}/2\\\sqrt{2}/2\\\sqrt{2}/2 \end{bmatrix}$$



## **Time-Freq (or Space-Freq) Interpretations**

- Inverse transf. represents a signal as a linear combination of basis vectors
- Forward transf. determines combination coeff. by projecting signal onto basis
- E.g. Standard Basis (for data samples); Fourier Basis; Wavelet Basis



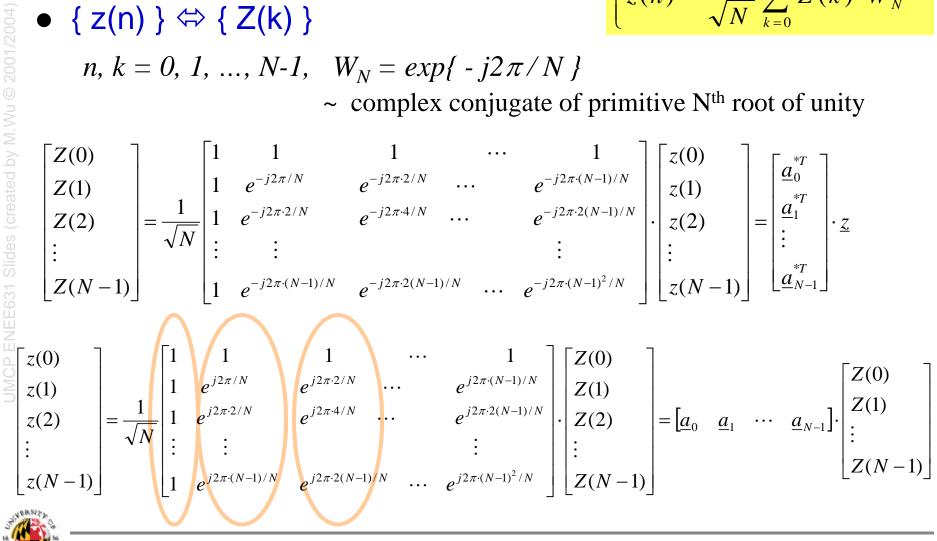
#### a b c

FIGURE 7.21 Time-frequency tilings for (a) sampled data, (b) FFT, and (c) FWT basis functions.

Figures from Gonzalez/ Woods DIP 2/e book website.

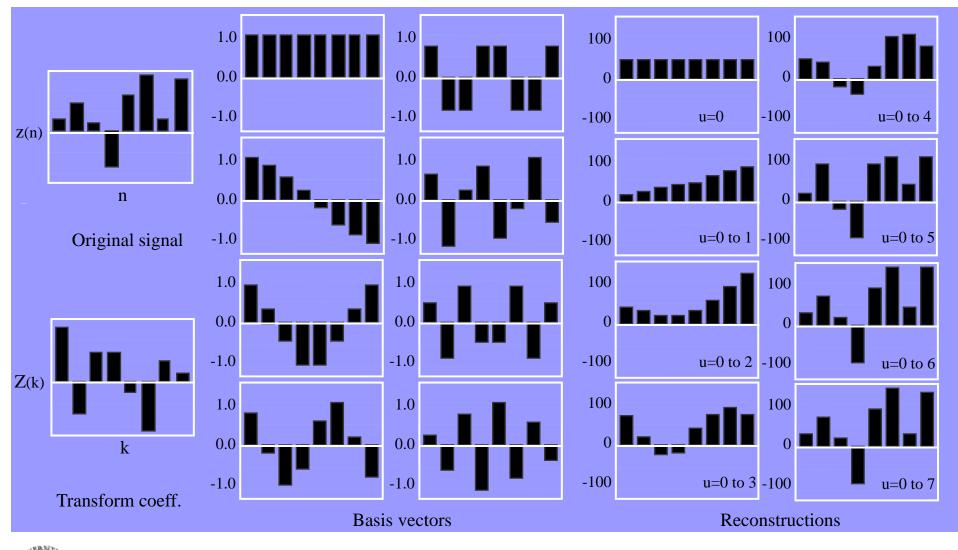
#### **Recall: Matrix/Vector Form of DFT**

$$\begin{cases} Z(k) = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} z(n) \cdot W_N^{nk} \\ z(n) = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} Z(k) \cdot W_N^{-nk} \end{cases}$$



M. Wu: ENEE630 Advanced Signal Processing (Fall'09)

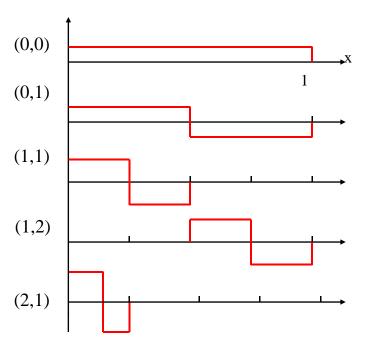
## **Example of 1-D DCT:** N = 8

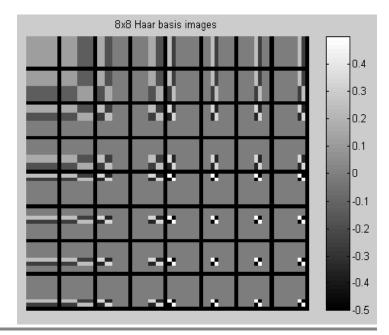




## <u>Haar Transform</u>

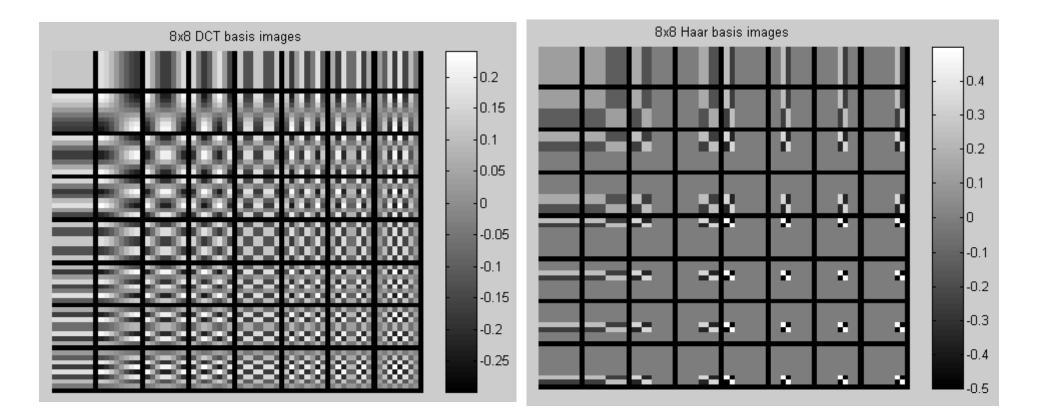
- Haar basis functions: index by (p, q)
  - Scaling captures info. at different freq.
  - Translation captures info. at different locations
  - Transition at each scale *p* is localized according to *q*
  - Haar transform H ~ orthogonal
    - Sample Haar function to obtain transform matrix
    - Filter bank representation
      - filtering and downsampling
    - Relatively poor energy compaction
      - Equiv. filter response doesn't have good cutoff & stopband attenuation
    - => Basis images of 2-D Haar transform







#### **Compare Basis Images of DCT and Haar**



UMCP ENEE631 Slides (created by M.Wu © 2001)

See also: Jain's Fig.5.2 pp136



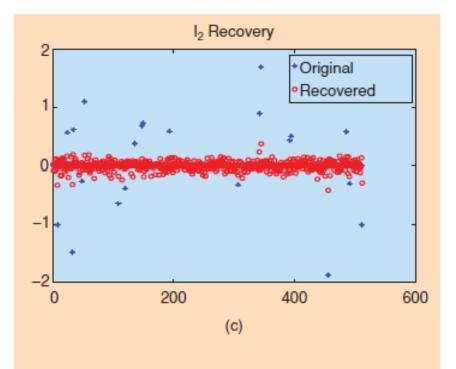


## **Compressive Sensing**

- Downsampling as a data compression tool
  - For bandlimited signals. Considered uniform sampling so far
- More general case of "sparsity" in some domain
  - E.g. non-zero coeff. at a small # of frequencies but over a broad support of frequency?
  - How to leverage such sparsity to get reduced average sampling rate?
  - Can we sample at non-equally spaced intervals?
  - How to deal with real-world issues e.g. approx. but not exactly sparse?

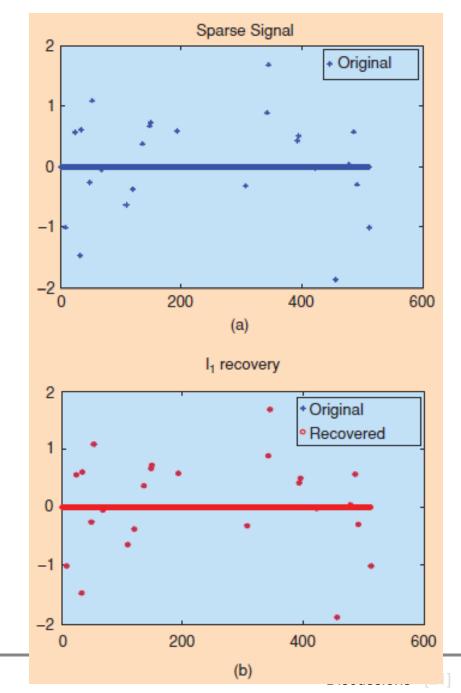
Ref: IEEE Signal Processing Magazine: Lecture Notes on Compressive Sensing (2007); Special Issue on Compressive Sensing (2008); ENEE698A Fall 2008 Graduate Seminar: http://terpconnect.umd.edu/~dikpal/enee698a.html

# <u>L1 vs. L2 Optimization</u> for Sparse Signal



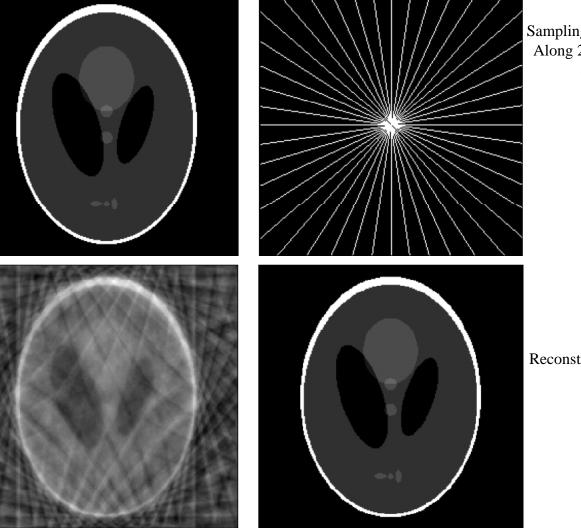
[FIG2] (a) A sparse real valued signal and (b) its reconstruction from 60 (complex valued) Fourier coefficients by  $\ell_1$  minimization. The reconstruction is exact. (c) The minimum energy reconstruction obtained by substituting the  $\ell_1$  norm with the  $\ell_2$  norm;  $\ell_1$  and  $\ell_2$  give wildly different answers. The  $\ell_2$  solution does not provide a reasonable approximation to the original signal.

(Fig. from Candes-Wakins SPM'08 article)



# **Example: Tomography problem**

Logan-Shepp phantom test image



Sampling in the frequency plane Along 22 radial lines with 512 samples on each

Minimum energy reconstruction

Reconstruction by minimizing total variation

Slide source: by Dikpal Reddy, ENEE698A, http://terpconnect.umd.edu/~dikpal/enee698a.html

UMD ENEE630 Advanced Signal Processing (F'10)

### **A Close Look at Wavelet Transform**

Haar Transform – unitary

**Orthonormal Wavelet Filters** 

**Biorthogonal Wavelet Filters** 



10/14/2009 [33]

#### **Construction of Haar Functions**

• Unique decomposition of integer  $k \Leftrightarrow (p, q)$ 

$$- k = 0, ..., N-1 \text{ with } N = 2^{n}, 0 \le p \le n-1$$

$$- q = 0, 1 \text{ (for p=0); } 1 \le q \le 2^{p} \text{ (for p>0)}$$
e.g.,  $k=0$   $k=1$   $k=2$   $k=3$   $k=4$  ...  
 $(0,0)$   $(0,1)$   $(1,1)$   $(1,2)$   $(2,1)$  ...  

$$h_{k}(x) = h_{p,q}(x) \text{ for } x \in [0,1]$$
 $h_{0}(x) = h_{0,0}(x) = \frac{1}{\sqrt{N}} \text{ for } x \in [0,1]$ 
 $h_{k}(x) = h_{p,q}(x) = \begin{cases} \frac{1}{\sqrt{N}} 2^{p/2} & \text{for } \frac{q-1}{2^{p}} \le x < \frac{q-1}{2} \\ -\frac{1}{\sqrt{N}} 2^{p/2} & \text{for } \frac{q-1}{2^{p}} \le x < \frac{q}{2^{p}} \end{cases}$ 
 $(1,1)$ 
 $h_{k}(x) = h_{p,q}(x) = \begin{cases} \frac{1}{\sqrt{N}} 2^{p/2} & \text{for } \frac{q-1}{2^{p}} \le x < \frac{q}{2^{p}} \\ 0 & \text{for other } x \in [0,1] \end{cases}$ 



10/14/2009 [34]

## More on Wavelets (1)

- Linear expansion of a function via an expansion set
  - Form basis functions if the expansion is unique
- Orthogonal basis
- Non-orthogonal basis
  - Coefficients are computed with a set of dual-basis
- Discrete Wavelet Transform
  - Wavelet expansion gives a set of 2-parameter basis functions and expansion coefficients: scale and translation

 $f(t) = \int a_{j} \psi_{\ell}(t)$ orthogonal basis:  $\langle \psi_{k}(t), \psi_{\ell}(t) \rangle = \circ for K \neq l$   $a_{k} = \langle f(t), \psi_{k}(t) \rangle = \int f(t) \psi_{k}(t) dt$ Dual basis set:  $a_{k} = \langle f(t), \psi_{k}(t) \rangle$ Nowelet expansion  $f(t) = \sum_{k} \sum_{j} A_{j}, k \psi_{j}, k(t)$ 



10/14/2009 [17]

## More on Wavelets (2)

- 1<sup>st</sup> generation wavelet systems:
  - Scaling and translation of a generating wavelet ("mother wavelet")
- Multiresolution conditions:
  - Use a set of basic expansion signals with half width and translated in half step size to represent a larger class of signals than the original expansion set (the "scaling function")
- Represent a signal by combining scaling functions and wavelets



## **Orthonormal Filters**

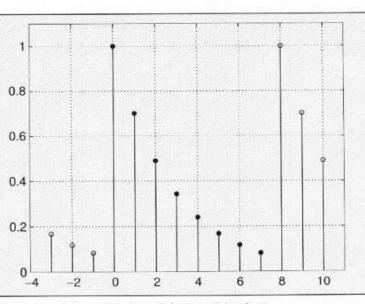
- Equiv. to projecting input signal to orthonormal basis
- Energy preservation property
  - Convenient for quantizer design
    - *MSE by transform domain quantizer is same as reconstruction MSE in image domain*
- Shortcomings: "coefficient expansion"
  - Linear filtering with N-element input & M-element filter
    - → (N+M-1)-element output → (N+M)/2 after downsample
  - Length of output per stage grows ~ undesirable for compression
- Solutions to coefficient expansion
  - Symmetrically extended input (circular convolution) & Symmetric filter

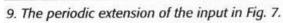


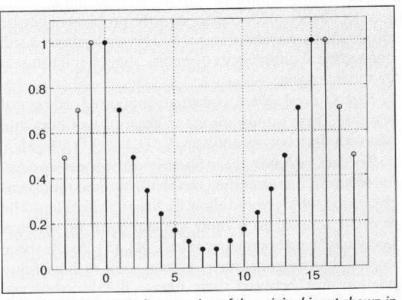
# Solutions to Coefficient Expansion

- Circular convolution in place of linear convolution
  - Periodic extension of input signal
  - Problem: artifacts by large discontinuity at borders
- Symmetric extension of input
  - Reduce border artifacts (note the signal length doubled with symmetry)
  - Problem: output at each stage may not be symmetric

From Usevitch (IEEE Sig.Proc. Mag. 9/01)







▲ 11. Symmetric periodic extension of the original input shown in Fig. 7.



## Solutions to Coefficient Expansion (cont'd)

- Symmetric extension + symmetric filters
  - No coefficient expansion and little artifacts
  - Symmetric filter (or asymmetric filter) => "linear phase filters" (no phase distortion except by delays)
- Problem
  - Only one set of linear phase filters for real FIR orthogonal wavelets
    - → Haar filters: (1, 1) & (1, -1)

do not give good energy compaction

*Ref: review ENEE630 discussions on FIR perfect reconstruction Qudrature Mirror Filters (QMF) for 2-channel filter banks.* 



# **Biorthogonal Wavelets**

#### • "Biorthogonal"

- Basis in forward and inverse transf. are not the same but give overall perfect reconstruction (PR)
  - ♦ recall EE630 PR filterbank
- No strict orthogonality for transf.
   filters so energy is not preserved
  - But could be close to orthogonal filters' performance

#### Advantage

Table 1. Two Sets of Linear Phase, **Biorthogonal Wavelet Filter Coefficients.** 9/7 Filter 5/3 Filter Coefficients Coefficients Filter Index h  $b_0$ g.  $\mathcal{J}_0$ 0.852699 0.788486 1.060660 0.707107 0 0.418092 0.353553 0.377402 0.353553 -1, 1-0.110624-0.040689-0.176777-2, 2-0.023849-0.064539-3,3 0.037828 -4, 4The 9/7 coefficients have the nice property that, although

they are biorthogonal, they are very close to being orthogonal as shown in Table 2.

(ref: Swelden's tutorial)

- Covers a much broader class of filters
  - including symmetric filters that eliminate coefficient expansion
- Commonly used filters for compression
  - 9/7 biorthogonal symmetric filter
  - Efficient implementation: Lifting approach



#### **Smoothness Conditions on Wavelet Filter**

 Ensure the low band coefficients obtained by recursive filtering can provide a smooth approximation of the original signal

 $H_{0}(8) = G(8) \cdot G(8^{4}) \cdot G(8^{4}) \text{ in terms of frog. response } 3 = e^{ijn} \cdot G(n) \cdot G(2n) \cdot G$ 

