

Multi-rate Signal Processing

3. The Polyphase Representation

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Polyphase Representation: Basic Idea

Example: FIR filter $H(z) = 1 + 2z^{-1} + 3z^{-2} + 4z^{-3}$

Group even and odd indexed coefficients, respectively:

$$\Rightarrow H(z) = (1 + 3z^{-2}) + z^{-1}(2 + 4z^{-2}),$$

More generally: Given a filter $H(z) = \sum_{n=-\infty}^{\infty} h[n]z^{-n}$, by grouping the odd and even numbered coefficients, we can write

$$H(z) = \sum_{n=-\infty}^{\infty} h[2n]z^{-2n} + z^{-1} \sum_{n=-\infty}^{\infty} h[2n+1]z^{-2n}$$

Polyphase Representation: Definition

$$H(z) = \sum_{n=-\infty}^{\infty} h[2n]z^{-2n} + z^{-1} \sum_{n=-\infty}^{\infty} h[2n+1]z^{-2n}$$

Define $E_0(z)$ and $E_1(z)$ as two polyphase components of $H(z)$:

$$E_0(z) = \sum_{n=-\infty}^{\infty} h[2n]z^{-n},$$
$$E_1(z) = \sum_{n=-\infty}^{\infty} h[2n+1]z^{-n},$$

We have

$$H(z) = E_0(z^2) + z^{-1}E_1(z^2)$$

- These representations hold whether $H(z)$ is FIR or IIR, causal or non-causal.
- The polyphase decomposition can be applied to any sequence, not just impulse response.

FIR and IIR Example

① FIR filter: $H(z) = 1 + 2z^{-1} + 3z^{-2} + 4z^{-3}$

$$\therefore H(z) = (1 + 3z^{-2}) + z^{-1}(2 + 4z^{-2}),$$

$$\therefore E_0(z) = 1 + 3z^{-1}; \quad E_1(z) = 2 + 4z^{-1}$$

② IIR filter: $H(z) = \frac{1}{1-\alpha z^{-1}}$.

Write into the form of $H(z) = E_0(z^2) + z^{-1}E_1(z^2)$:

$$\therefore H(z) = \frac{1}{1-\alpha z^{-1}} \times \frac{1+\alpha z^{-1}}{1+\alpha z^{-1}} = \frac{1+\alpha z^{-1}}{1-\alpha^2 z^{-2}}$$

$$= \frac{1}{1-\alpha^2 z^{-2}} + z^{-1} \frac{\alpha}{1-\alpha^2 z^{-2}}$$

$$\therefore E_0(z) = \frac{1}{1-\alpha^2 z^{-1}}; \quad E_1(z) = \frac{\alpha}{1-\alpha^2 z^{-1}}$$

(For higher order filters: first write in the sum of 1st order terms)

Extension to M Polyphase Components

For a given integer M and $H(z) = \sum_{n=-\infty}^{\infty} h[n]z^{-n}$, we have:

$$H(z) = \sum_{n=-\infty}^{\infty} h[nM]z^{-nM} + z^{-1} \sum_{n=-\infty}^{\infty} h[nM + 1]z^{-nM} \\ + \dots + z^{-(M-1)} \sum_{n=-\infty}^{\infty} h[nM + M - 1]z^{-nM}$$

Type-1 Polyphase Representation

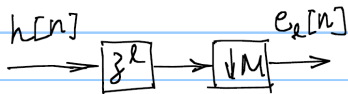
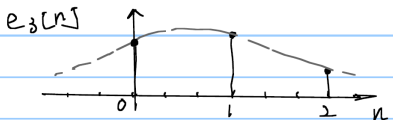
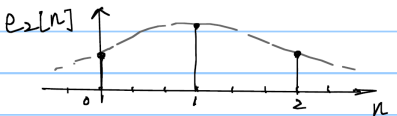
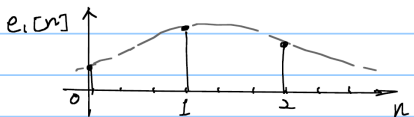
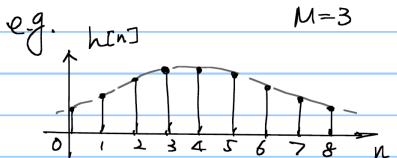
$$H(z) = \sum_{\ell=0}^{M-1} z^{-\ell} E_{\ell}(z^M)$$

where the ℓ -th polyphase components of $H(z)$ given M is

$$E_{\ell}(z) \triangleq \sum_{n=-\infty}^{\infty} e_{\ell}[n]z^{-n} = \sum_{n=-\infty}^{\infty} h[nM + \ell]z^{-n}$$

Note: $0 \leq \ell \leq (M - 1)$; strictly we may denote as $E_{\ell}^{(M)}(z)$.

Example: $M = 3$



z^L : time advance

(there is a delay term when putting together the polyphase components)

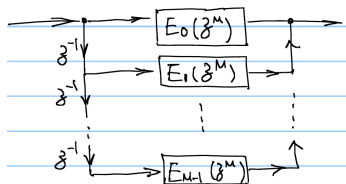
Alternative Polyphase Representation

If we define $R_\ell(z) = E_{M-1-\ell}(z)$, $0 \leq \ell \leq M-1$, we arrive at the

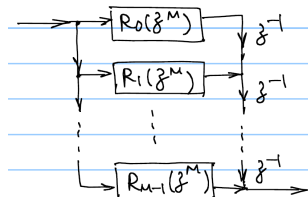
Type-2 polyphase representation

$$H(z) = \sum_{\ell=0}^{M-1} z^{-(M-1-\ell)} R_\ell(z^M)$$

Type-1: $E_k(z)$ is ordered consistently with the number of delays in the input



Type-2: reversely order the filter $R_k(z)$ with respect to the delays



Issues with Direct Implementation of Decimation Filters

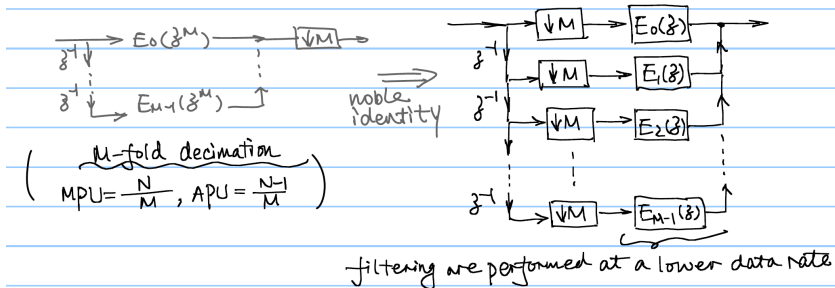


Question: Any wasteful effort in the direct implementation?

- The filtering is applied to all original signal samples, even though **only every M filtering output** is retained finally.
- Even if we let $H(z)$ operates only for time instants multiple of M and idle otherwise, all multipliers/adders have to produce results **within one step of time**.
- Can $\downarrow M$ be moved before $H(z)$?
Only when $H(z)$ is a function of z^M , we can apply the noble identities to switch the order.

Efficient Structure for Decimation Filter

Apply Type-1 polyphase representation:

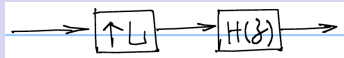


Computational Cost

For FIR filter $H(z)$ of length N :

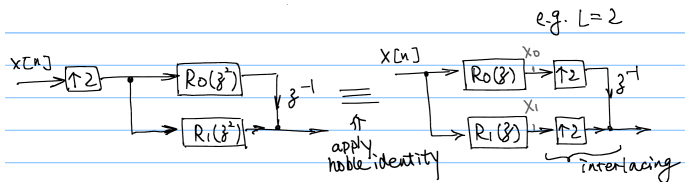
- Total cost of N multipliers and $(N - 1)$ adders is unchanged.
- Considering multiplications per input unit time (MPU) and additions per input unit time (APU), $E_k(z)$ now operates at a lower rate:
only N/M **MPU** and $(N - 1)/M$ **APU** are required.
- This is as opposed to N MPU and $(N - 1)$ APU at every M instant of time and system idling at other instants, which leads to inefficient resource utilization.
(i.e., requires use fast additions and multiplications but use them only $1/M$ of time)

Polyphase for Interpolation Filters



Observe: the filter is applied to a signal at a high rate, even though many samples are zero when coming out of the expander.

Using the Type-2 polyphase decomposition:



$$H(z) = z^{-1}R_0(z^2) + R_1(z^2):$$

- 2 polyphase components
- $R_k(z)$ is half length of $H(z)$

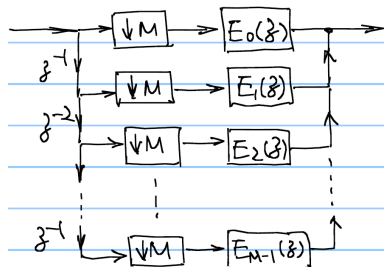
The complexity of the system is N MPU and $(N - 2)$ APU.

General Cases

In general, for FIR filters with length N :

M -fold decimation:

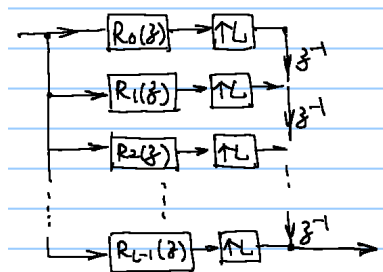
$$\text{MPU} = \frac{N}{M}, \text{APU} = \frac{N-1}{M}$$



filtering is performed at a lower data rate

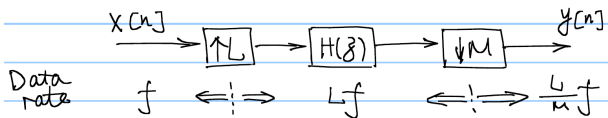
L -fold interpolation:

$$\text{MPU} = N, \text{APU} = N - L$$



$$\text{APU} = \left(\frac{N}{L} - 1\right) \times L$$

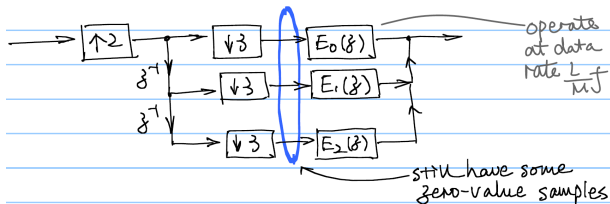
Fractional Rate Conversion



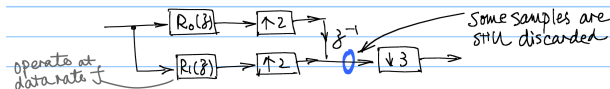
- Typically L and M should be chosen to have no common factors greater than 1 (o.w. it is wasteful as we make the rate higher than necessary only to reduce it down later)
- $H(z)$ filter needs to be fast as it operates in high data rate.
- The direct implementation of $H(z)$ is inefficient:
 - { there are $L - 1$ zeros in between its input samples
 - { only one out of M samples is retained

Example: $L = 2$ and $M = 3$

- 1 Use Type-1 polyphase decomposition (PD) for decimator:



- 2 Use Type-2 PD for interpolator:



Example: $L = 2$ and $M = 3$

- 3 Try to take advantage of both:

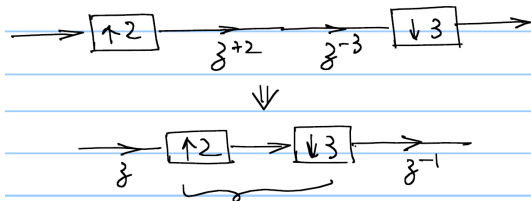
Question: What's the lowest possible data rate to process?
 f/M

Challenge: Can't move $\uparrow 2$ further to the right and $\downarrow 3$ to the left across the delay terms.

Trick to enable interchange of $\uparrow L$ and $\downarrow M$

$$z^{-1} = z^{-3} \cdot z^2$$

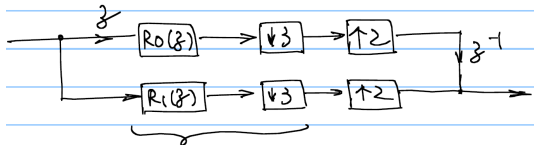
- z^{-3} and z^2 can be considered as filters in z^{-M} and z^{+L}
- Noble identities can be applied:



can be interchanged as they are relatively prime

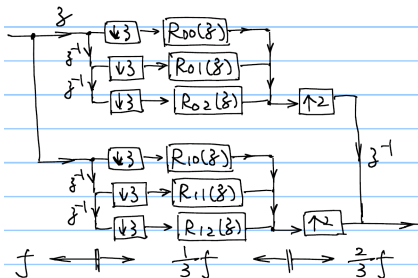
Overall Efficient Structure

Now it becomes



can move decimation earlier by Type-1 PD of $R_k(z)$

Finally,



$$R_0(z) = R_{00}(z^3) + z^{-1}R_{01}(z^3) + z^{-2}R_{02}(z^3)$$

$$R_1(z) = R_{10}(z^3) + z^{-1}R_{11}(z^3) + z^{-2}R_{12}(z^3)$$

Observations

- For N -th order $H(z)$: $\text{MPU} = (N + 1)/M \Rightarrow$ independent of L
- The final structure is the most efficient:
 - Decimators are moved to the left of all computational units
 - Expanders are moved to the right of all computational units
 Thus the computation is operated at the lowest possible rate.
- The above scheme works for arbitrary integers L and M as long as they are relatively prime.

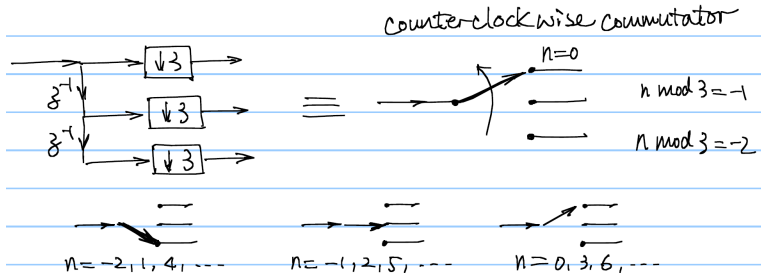
Under this condition, we have:

- 1 $\exists n_0, n_1 \in \mathbb{Z}$ s.t. $n_1 M - n_0 L = 1$ (**Euclid's theorem**)
 We can then decompose $z^{-1} = z^{n_0 L} z^{-n_1 M}$
- 2 $\uparrow L$ and $\downarrow M$ are interchangeable

Commutator Model: A Delay Chain followed by Decimators

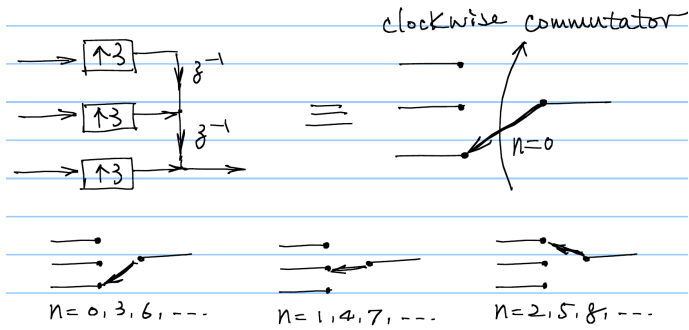
Polyphase implementation is often characterized by

- 1 A delay chain followed by a set of decimators,



Commutator Model: Expanders followed by A Delay Chain

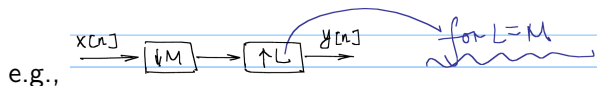
- 2 A set of expanders followed by a delay chain



Commutator/switch model is an appealing conceptual tool to visualize these operations

Discussions: Linear Periodically Time Varying Systems

Some multirate systems that we have seen are linear periodically time varying (LPTV) systems.



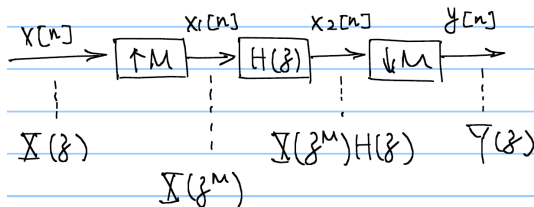
$$\begin{aligned} y[n] &= \begin{cases} x[n] & \text{if } n \text{ is multiple of } M \\ 0 & \text{otherwise} \end{cases} \\ &= x[n] \cdot c[n] \end{aligned}$$

$c[n]$ is a comb function: takes 1 for n is multiple of M and 0 o.w.

⇒ This is a linear system with periodically time varying response coefficients, and the period is M .

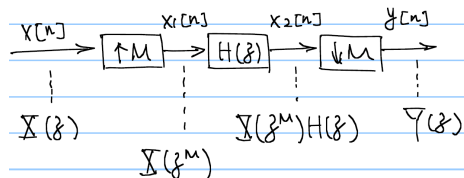
Time-invariant System with Decimator / Expander

Even though $\uparrow L$ and $\downarrow M$ are time-varying, a cascaded system having them as building blocks may become time-invariant.



This structure is the same as a fractional decimation system with $L = M$.

Time-invariant System with $\uparrow M$ & $\downarrow M$

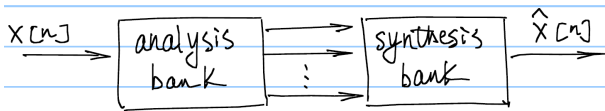


details

Recall: $[X(z)]_{\downarrow M} =$

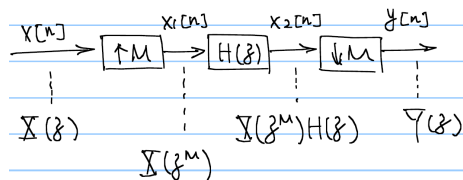
$$\frac{1}{M} \sum_{k=0}^{M-1} X(W_M^k z^{1/M})$$

Perfect Reconstruction (PR) Systems



- The above system is said to be a **perfect reconstruction** system if $\hat{x}[n] = cx[n - n_0]$ for some $c \neq 0$ and integer n_0 , i.e., the output is identical to the input, except a constant multiplicative factor and some fixed delay.
- Look ahead: we'll see the quadrature mirror filter bank (QMF) is generally a LPTV system, reduces to an LTI system when aliasing is completely cancelled, and achieves PR for certain analysis/synthesis filters.

Special Time-invariant System with $\uparrow M$ & $\downarrow M$



(back)

$$\text{Recall: } [X(z)]_{\downarrow M} = \frac{1}{M} \sum_{k=0}^{M-1} X(W_M^k z^{1/M})$$

$$\begin{aligned} Y(z) &= [X(z^M)H(z)]_{\downarrow M} \\ &= \frac{1}{M} \sum_{k=0}^{M-1} X(W_M^{Mk} z) H(W_M^k z^{1/M}) = X(z)[H(z)]_{\downarrow M} \end{aligned}$$

$[H(z)]_{\downarrow M}$ implies decimating the impulse response $h[n]$ by M -fold, corresponding to the 0-th polyphase component of $H(z)$.

$$\Rightarrow Y(z) = X(z)E_0(z), \quad \text{i.e., } \begin{array}{c} x[n] \longrightarrow \boxed{E_0(z)} \longrightarrow y[n] \end{array}, \quad \text{an LTI system.}$$