

file:e:/courses/spring2007/303/cubicsolv.mcd RWN 02/25/07  
 Mathcad page for solving the cubic equation needed to find VSS for vin=vout=0,  
 VDD given

$$\begin{aligned}
 KPn &:= 4 \cdot 10^{-4} & KPP &:= 2 \cdot 10^{-4} \\
 Wn &:= 100 \cdot 10^{-6} & Ln &:= 10 \cdot 10^{-6} & Wp &:= 400 \cdot 10^{-6} & Lp &:= 10 \cdot 10^{-6} \\
 VTOn &:= 1.2 & VAn &:= 100 & VTOp &:= -1.5 & VAp &:= 50 \\
 \lambda n &:= \frac{1}{VAn} & \lambda p &:= \frac{1}{VAp} \\
 VDD &:= 5 & kn &:= \left( \frac{KPn}{2} \right) \cdot \left( \frac{Wn}{Ln} \right) & kp &:= \left( \frac{KPP}{2} \right) \cdot \left( \frac{Wp}{Lp} \right) & kp &:= 4 \cdot 10^{-3}
 \end{aligned}$$

Set up equations to solve for x=-Vss to give vout=vo=vi=vin when vin=0

$$-IDp = kp(VDD-vi-|VTOp|)^2(1+\lambda p[VDD-vo]) = IDn = kn(vi+x-VTOn)^2(1+\lambda n[vo+x])$$

which gives the cubic

$$\begin{aligned}
 &x^3 + (VAn - 2 \cdot VTOn)x^2 + (VTOn^2 - 2 \cdot VTOn \cdot VAn)x + VAn(VTOn^2 - [-IDp/kn]) \\
 &= x^3 + a2x^2 + a1x + a0
 \end{aligned}$$

$$vi := 0 \quad vo := 0$$

$$a2 := VAn - 2 \cdot VTOn \quad a2 = 97.6$$

$$a1 := VTOn^2 - 2 \cdot VTOn \cdot VAn \quad a1 = -238.56$$

$$a0 := VAn \cdot \left[ VTOn^2 - \left( \frac{kp}{kn} \right) \cdot (VDD - |VTOp|)^2 \cdot (1 + \lambda p \cdot VDD) \right] \quad a0 = -2.551 \cdot 10^3$$

$$f(x) := x^3 + a2 \cdot x^2 + a1 \cdot x + a0$$

Initial choice for x is found by solving with  $\lambda n=0$  so that the equation is quadratic  
 $x_0 = VTOn + (-IDp/kn)^{(1/2)}$

$$\begin{aligned}
 x_0 &:= VTOn + \sqrt{\left( \frac{kp}{kn} \right) \cdot (VDD - |VTOp|)^2 \cdot (1 + \lambda p \cdot VDD)} \\
 x &:= x_0 \quad x_0 = 6.391 \\
 \text{root}(f(x) - 0, x) &= 6.237
 \end{aligned}$$

Therefore VSS=-6.237V give vout=vin=(

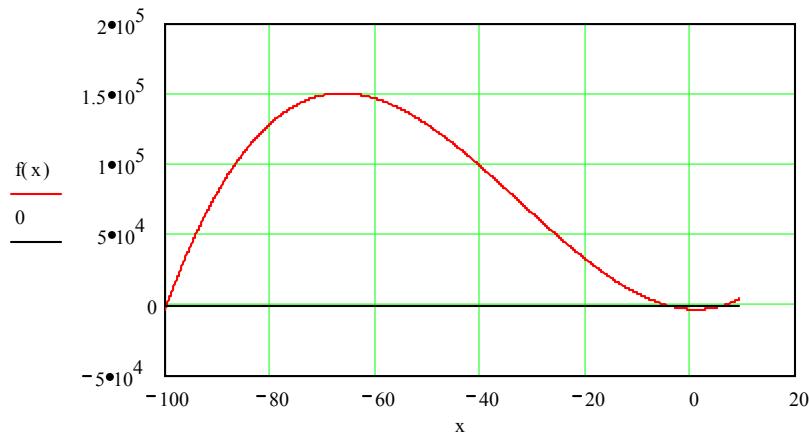
An alternate is to use the polynomial root finder polyroots(v) where v is the vector of polynomial coefficients, starting with the constant term

$$\begin{aligned}
 v &:= \begin{bmatrix} a0 \\ a1 \\ a2 \\ 1 \end{bmatrix} & xv &:= \text{polyroots}(v) & xv &= \begin{bmatrix} -99.735 \\ -4.101 \\ 6.237 \end{bmatrix} \\
 & & & & & xv_2 = 6.237
 \end{aligned}$$

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xmin:=-100    xinc:=0.1           xmax:=3. $\frac{x_0}{2}$ 
x := xmin, xmin+xinc.. xmax

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x1:=xv2-xinc           x2:=xv2+xinc

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