

$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ c_1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ c_2 & -c_2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -6 \end{bmatrix} \frac{dx}{dt} = \begin{bmatrix} -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -6 & 0 & -1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ -1 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} u$$

$$y = [0 \ 1 \ 0 \ 0 \ 0 \ 0] x$$

$$x^T = [v_1 \ v_2 \ v_3 \ v_4 \ v_5 \ v_6]^T$$

$$E \frac{dx}{dt} = Ax + Bu, \quad y = Cx \quad T(s) = C(Es - A)^{-1} B$$

$$Esx = Ax + Bu$$

$$(Es - A)x = Bu$$

$$x = (Es - A)^{-1} Bu$$

$$y = Cx = C(Es - A)^{-1} B \cdot u$$

Ex:

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \frac{dx}{dt} = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix} x + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u, \quad y = [a, b]$$

$$(Es - A) = \begin{bmatrix} s & -1 \\ -1 & s \end{bmatrix} \Rightarrow (Es - A)^{-1} = \frac{1}{s^2 - 1} \begin{bmatrix} s & -1 \\ -1 & s \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & -s \end{bmatrix}$$

$$T(s) = [a, b] \begin{bmatrix} 0 & 1 \\ 1 & -s \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = [b, a - sb] \begin{bmatrix} 0 \\ 1 \end{bmatrix} = a - sb$$

also look at nullators & norators

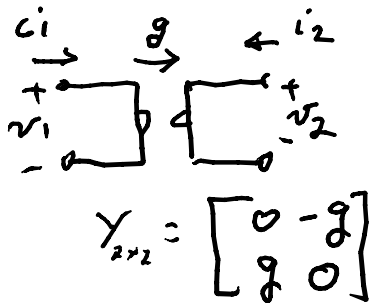
$$\begin{array}{c} i \downarrow \\ + \\ 0 \\ - \\ v \end{array} = \text{nullator} \Rightarrow i = 0, v = 0$$

$$\begin{bmatrix} 0 \\ 1 \end{bmatrix} [v] = \begin{bmatrix} 1 \\ 0 \end{bmatrix} [i]$$

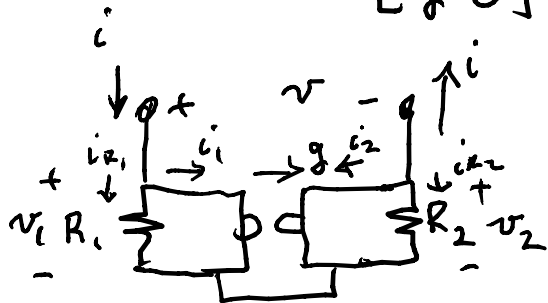
$$\begin{array}{c} i \downarrow \\ + \\ \infty \\ - \\ v \end{array} = \text{norator} \Rightarrow i \text{ \& } v \text{ arbitrary \& independent}$$

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix} [v] = \begin{bmatrix} 0 \\ 0 \end{bmatrix} [i] \Rightarrow \text{norator}$$

System



$$\begin{bmatrix} 0 & -g \\ g & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} i_1 \\ i_2 \end{bmatrix}$$



$$v = v_1 - v_2$$

$$g v_1 = i_2 \Rightarrow g R_1 i_{R_1} = g R_1 (i - i_1)$$

$$-g v_2 = i_1 \Rightarrow -g R_2 i_{R_2} = -g R_2 (-(i + i_2))$$

$$G_1 = \frac{1}{R_1}$$

$$G_2 = \frac{1}{R_2}$$

$$v_1 = \frac{i_2}{g} = -\frac{i - i_{R_2}}{g} = -\frac{i}{g} - \frac{v_2}{g R_2}$$

$$v_2 = -\frac{i_1}{g} = -\frac{1}{g} (i - i_{R_1}) = -\frac{i}{g} + \frac{v_1}{g R_1}$$

$$v_1 - v_2 = -\frac{v_2}{g R_2} - \frac{v_1}{g R_1}$$

$$v_1 + \frac{v_1}{g R_1} = v_2 - \frac{v_2}{g R_2}$$

$$v_1 \left(1 + \frac{1}{g R_1}\right) = v_2 \left(1 - \frac{1}{g R_2}\right)$$

$$\text{if } R_1 = +\frac{1}{g} \Rightarrow 0 = v_2 \left(1 - \frac{1}{g R_2}\right) = v_2 \left(1 + \frac{1}{g R_1}\right) = v_2 \left(1 + \frac{1}{g^2}\right)$$

$$\text{if } \frac{1}{g R_2} \neq 1 \Rightarrow v_2 = 0 \Rightarrow v_1 = 0$$

$$\Rightarrow v_1 = -\frac{i}{g}; v_2 = 0 \Rightarrow 0 = -\frac{i}{g} + \frac{v_1}{g R_1} = -\frac{i}{g} + \frac{i}{g^2 R_1} = -\frac{i}{g} \left(1 + \frac{1}{g R_1}\right)$$

$$\text{if } \frac{1}{g R_1} \neq -1 \text{ then } i = 0$$

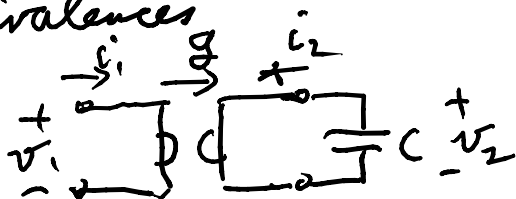
$$\& v_1 = -i/g = 0$$

\therefore if $g R_1 = +1$ & $g R_2 = -1 \Rightarrow$ this is a null state

$$\text{as } v = 0 \& i = 0$$

if $g R_1 = -1$ & $g R_2 = 1$ then v_2 is arbitrary $\Rightarrow v_1$ is arbitrary & i is arbitrary

Some equivalences



$$i_1 = -g v_2$$

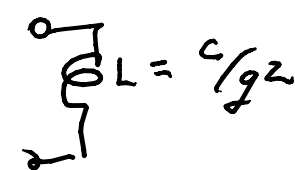
$$i_2 = g v_1 = -\frac{1}{R_1} v_2$$

$$\frac{i_1}{g_1} = -\frac{g_2 v_2}{-2c v_2} \Rightarrow \frac{i_1}{v_1} = \frac{g_2}{2c}$$

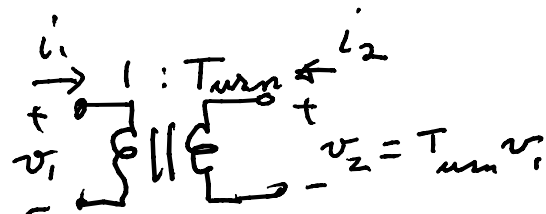
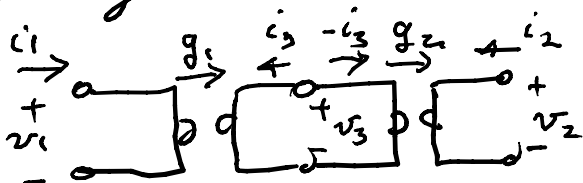
$$g \sim 10^{-3} \text{ S}$$

$$c \sim \mu\text{F} = 10^{-6} \text{ F}$$

$$L = \frac{10^{-6}}{(10^{-3})^2} = 1 \text{ H}$$

$$v_1 = \frac{2c}{g_2} \cdot i_1$$


Ideal transformers



$$i_1 = -g_1 v_3 \quad -i_3 = -g_2 v_2$$

$$i_3 = g_1 v_1 \quad i_2 = g_2 v_3$$

$$1 \cdot i_1 + T_{turn} i_2 = 0$$

$$v_2 = T_{turn} v_1$$

$$i_1 = -T_{turn} i_2$$

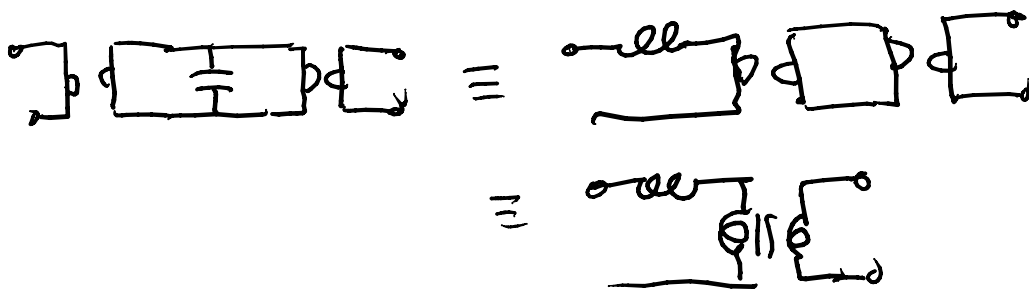
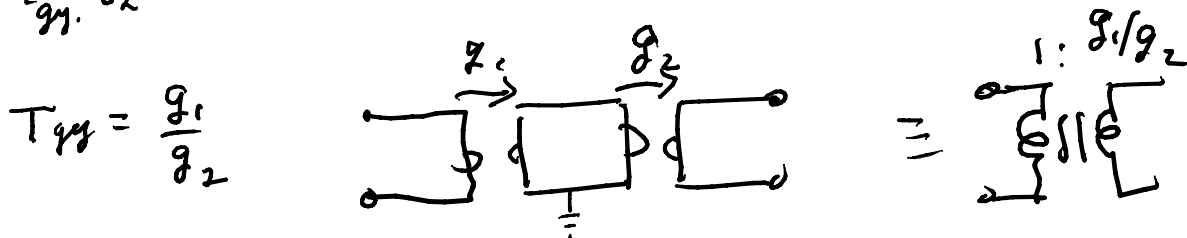
$$i_1 = -g_1 \left(\frac{i_2}{g_2} \right) \quad \& \quad i_3 = g_1 v_1 = g_2 v_2$$

$$v_2 = \frac{g_1}{g_2} v_1 = T_{turn} v_1$$

$$= -\frac{g_1}{g_2} i_2$$

$$= -T_{turn} i_2$$

$$\begin{bmatrix} -T_{turn} & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 1 & T_{turn} \end{bmatrix} \begin{bmatrix} i_1 \\ i_2 \end{bmatrix}$$



$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ C_1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ C_2 & -C_2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & +6 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix}$$

