#### Introduction to Cryptology

Lecture 6

#### Announcements

- HW2 due Thursday, 2/15
- Readings/Quizzes on Canvas due today (11:59pm)
- Pick up graded HW1 after class

## Agenda

- Last time:
  - One time pad (OTP) (K/L 2.2)
  - Limitations of perfect secrecy (K/L 2.3)
- This time:
  - Shannon's Theorem and examples (K/L 2.4)
  - The Computational Approach (K/L 3.1)
  - Defining computationally secure SKE (K/L 3.2)

## Shannon's Theorem

Let (Gen, Enc, Dec) be an encryption scheme with message space M, for which |M| = |K| = |C|. The scheme is perfectly secret if and only if:

- 1. Every key  $k \in \mathbf{K}$  is chosen with equal probability  $1/|\mathbf{K}|$  by algorithm *Gen*.
- 2. For every  $m \in M$  and every  $c \in C$ , there exists a unique key  $k \in K$  such that  $Enc_k(m)$  outputs c.

\*\*Theorem only applies when |M| = |K| = |C|.

#### Some Examples

- Is the following scheme perfectly secret?
- Message space *M* = {0,1,..., *n* − 1}. Key space *K* = {0,1,..., *n* − 1}.
- Gen() chooses a key k at random from K.
- $\operatorname{Enc}_k(m)$  returns m + k.
- $Dec_k(c)$  returns c k.

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- Gen() chooses a key k at random from K.
- $\operatorname{Enc}_k(m)$  returns  $m + k \mod n$ .
- $Dec_k(c)$  returns  $c k \mod n$ .

## The Computational Approach

Two main relaxations:

- Security is only guaranteed against efficient adversaries that run for some feasible amount of time.
- 2. Adversaries can potentially succeed with some very small probability.

## **Security Parameter**

- Integer valued security parameter denoted by n that parameterizes both the cryptographic schemes as well as all involved parties.
- When honest parties initialize a scheme, they choose some value n for the security parameter.
- Can think of security parameter as corresponding to the length of the key.
- Security parameter is assumed to be known to any adversary attacking the scheme.
- View run time of the adversary and its success probability as functions of the security parameter.

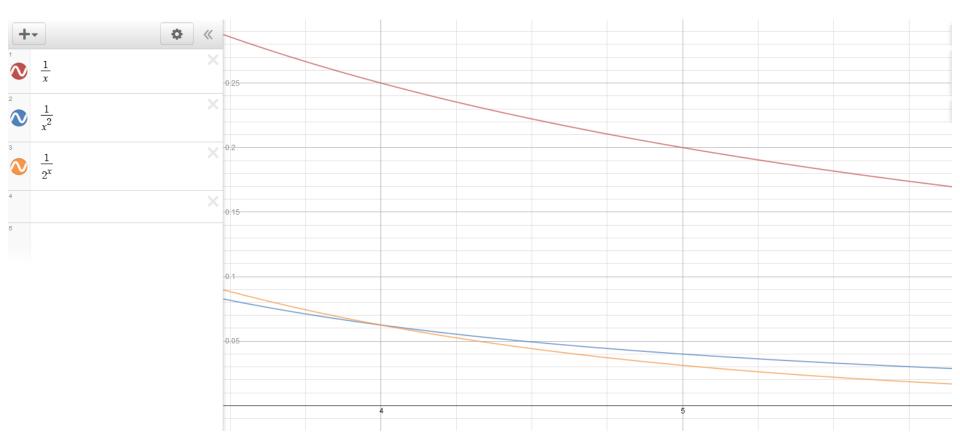
## **Polynomial Time**

- Efficient adversaries = Polynomial time adversaries
  - There is some polynomial p such that the adversary runs for time at most p(n) when the security parameter is n.
  - Honest parties also run in polynomial time.
  - The adversary may be much more powerful than the honest parties.

# Negligible

- Small probability of success = negligible probability
  - A function f is negligible if for every polynomial pand all sufficiently large values of n it holds that  $f(n) < \frac{1}{p(n)}$ .
  - Intuition,  $f(n) < n^{-c}$  for every constant c, as n goes to infinity.

## Negligible



## Practical Implications of Computational Security

- For key size n, any adversary running in time  $2^{n/2}$ breaks the scheme with probability  $1/2^{n/2}$ .
- Meanwhile, Gen, Enc, Dec each take time  $n^2$ .
- If n = 128 then:
  - Gen, Enc, Dec take time 16,384
  - Adversarial run time is  $2^{64} \approx 10^{18}$
- If n = 256 then:
  - *Gen, Enc, Dec* quadruples--takes time 65,536
  - Adversary run time is multiplied by  $2^{64}$ . Becomes  $2^{128} \approx 10^{38}$

## Defining Computationally Secure Encryption

A private-key encryption scheme is a tuple of probabilistic polynomial-time algorithms (*Gen*, *Enc*, *Dec*) such that:

- 1. The key-generation algorithm Gen takes as input security parameter  $1^n$  and outputs a key k denoted  $k \leftarrow Gen(1^n)$ . We assume WLOG that  $|k| \ge n$ .
- 2. The encryption algorithm Enc takes as input a key k and a message  $m \in \{0,1\}^*$ , and outputs a ciphertext c denoted  $c \leftarrow Enc_k(m)$ .
- 3. The decryption algorithm *Dec* takes as input a key k and ciphertext c and outputs a message m denoted by  $m \coloneqq Dec_k(c)$ .

Correctness: For every n, every key  $k \leftarrow Gen(1^n)$ , and every  $m \in \{0,1\}^*$ , it holds that  $Dec_k(Enc_k(m)) = m$ .

## Indistinguishability in the presence of an eavesdropper

Consider a private-key encryption scheme  $\Pi = (Gen, Enc, Dec)$ , any adversary A, and any value n for the security parameter.

The eavesdropping indistinguishability experiment  $PrivK^{eav}_{A,\Pi}(n)$ :

- 1. The adversary A is given input  $1^n$ , and outputs a pair of messages  $m_0, m_1$  of the same length.
- 2. A key k is generated by running  $Gen(1^n)$ , and a random bit  $b \leftarrow \{0,1\}$  is chosen. A challenge ciphertext  $c \leftarrow Enc_k(m_b)$  is computed and given to A.
- 3. Adversary A outputs a bit b'.
- 4. The output of the experiment is defined to be 1 if b' = b, and 0 otherwise. If  $PrivK^{eav}_{A,\Pi}(n) = 1$ , we say that A succeeded.

### Indistinguishability in the presence of an eavesdropper

Definition: A private key encryption scheme  $\Pi = (Gen, Enc, Dec)$  has indistinguishable encryptions in the presence of an eavesdropper if for all probabilistic polynomial-time adversaries A there exists a negligible function negl such that

$$\Pr\left[\operatorname{PrivK^{eav}}_{A,\Pi}(n)=1\right] \leq \frac{1}{2} + \operatorname{negl}(n),$$

Where the prob. Is taken over the random coins used by *A*, as well as the random coins used in the experiment.