Cryptography

Lecture 4

Announcements

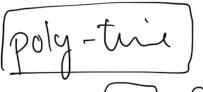
• Update: HW1 due Monday 2/12

Agenda

- Last time:
 - Limitations of Perfect Secrecy (K/L 2.3)
 - Shannon's Theorem (K/L 2.4)
 - The Computational Approach (K/L 3.1)
- This time:
 - The Computational Approach (K/L 3.1)
 - Defining computationally secure SKE (K/L 3.2)

The Computational Approach

Two main relaxations:



- Security is only guaranteed against efficient adversaries that run for some feasible amount of time.
- 2. Adversaries can potentially succeed with some very small probability.

negligible

Security Parameter

- Integer valued security parameter denoted by n that parameterizes both the cryptographic schemes as well as all involved parties.
- When honest parties initialize a scheme, they choose some value n for the security parameter.
- Can think of security parameter as corresponding to the length of the key.
- Security parameter is assumed to be known to any adversary attacking the scheme.
- View run time of the adversary and its success probability as functions of the security parameter.

Polynomial Time

- Efficient adversaries = Polynomial time adversaries
 - There is some polynomial p such that the adversary runs for time at most p(n) when the security parameter is n.
 - Honest parties also run in polynomial time.

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- The adversary may be much more powerful than the honest parties.

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tor suff. the honest parties.

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 $L(n) \leq n^{c}$ for constant c.
 $20n^{3}\sqrt{n^{2}\log n}\sqrt{(\log n)} \leq \log(n)$$$

Negligible

- Small probability of success = negligible probability
 - A function f is negligible if for every polynomial pand all sufficiently large values of n it holds that $f(n) < \frac{1}{p(n)}$.
 - Intuition, $f(n) < n^{-c}$ for every constant c, as n goes to infinity.

Is -1(n) negligible? Flip the fraction
$$f(n)$$
 is $f(n)$
 $\frac{1}{2^n} \sqrt{\frac{1}{\log(n)}} \frac{1}{\log(n)} \frac{1}{$

Practical Implications of Computational Security

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- For key size *n*, any adversary running in time $2^{n/2}$ breaks the scheme with probability $1/2^{n/2}$.
- Meanwhile, Gen, Enc, Dec each take time n^2 .
- If n = 128 then:
 - Gen, Enc, Dec take time 16,384
 - Adversarial run time is $2^{64} \approx 10^{18}$
- If n = 256 then:

Bitcoin today: 2 hashes/ sec

- Gen, Enc, Dec quadruples--takes time 65,536
- Adversary run time is multiplied by 2^{64} . Becomes $2^{128} \approx 10^{38}$

Defining Computationally Secure Encryption



A private-key encryption scheme is a tuple of probabilistic polynomial-time algorithms (*Gen*, *Enc*, *Dec*) such that:

- 1. The key-generation algorithm Gen takes as input security parameter 1^n and outputs a key k denoted $k \leftarrow Gen(1^n)$. We assume WLOG that $|k| \ge n$.
- 2. The encryption algorithm Enc takes as input a key k and a message $m \in \{0,1\}^*$, and outputs a ciphertext c denoted $c \leftarrow Enc_k(m)$.
- 3. The decryption algorithm *Dec* takes as input a key k and ciphertext c and outputs a message m denoted by $m := Dec_k(c)$.

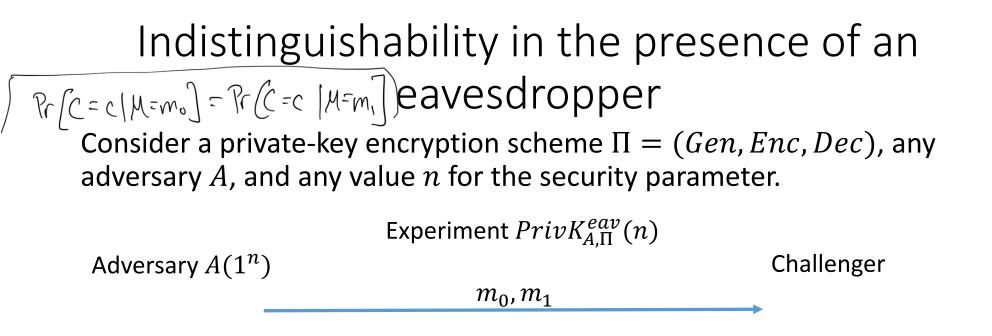
Correctness: For every n, every key $k \leftarrow Gen(1^n)$, and every $m \in \{0,1\}^*$, it holds that $Dec_k(Enc_k(m)) = m$.

Consider a private-key encryption scheme $\Pi = (Gen, Enc, Dec)$, any adversary A, and any value n for the security parameter.

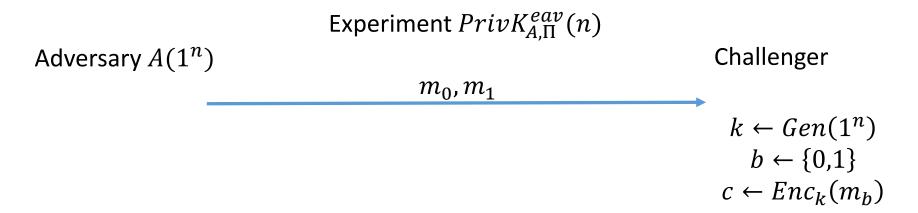
Experiment $PrivK_{A,\Pi}^{eav}(n)$

Adversary $A(1^n)$

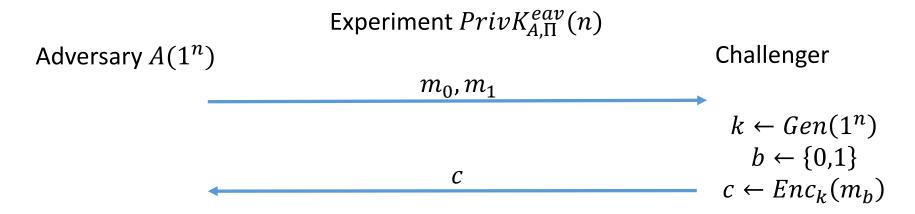
Challenger



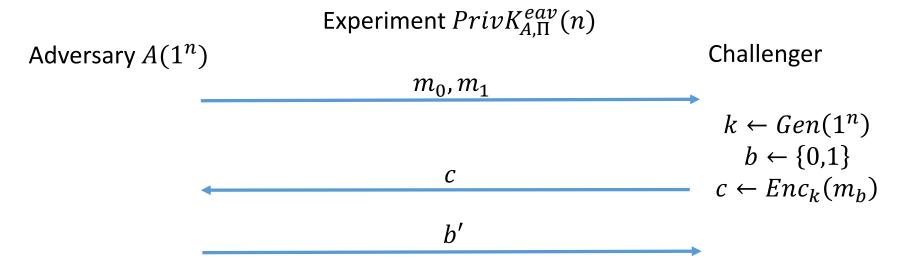
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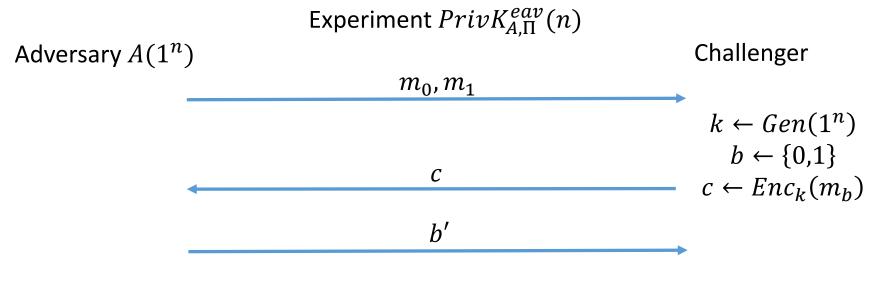
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 $PrivK_{A,\Pi}^{eav}(n) = 1$ if b' = b and $PrivK_{A,\Pi}^{eav}(n) = 0$ if $b' \neq b$.

Consider a private-key encryption scheme $\Pi = (Gen, Enc, Dec)$, any adversary A, and any value n for the security parameter.

The eavesdropping indistinguishability experiment $PrivK^{eav}_{A,\Pi}(n)$:

- 1. The adversary A is given input 1^n , and outputs a pair of messages m_0, m_1 of the same length.
- 2. A key k is generated by running $Gen(1^n)$, and a random bit $b \leftarrow \{0,1\}$ is chosen. A challenge ciphertext $c \leftarrow Enc_k(m_b)$ is computed and given to A.
- 3. Adversary A outputs a bit b'.
- 4. The output of the experiment is defined to be 1 if b' = b, and 0 otherwise. If $PrivK^{eav}_{A,\Pi}(n) = 1$, we say that A succeeded.

Definition: A private key encryption scheme $\Pi = (Gen, Enc, Dec)$ has indistinguishable encryptions in the presence of an eavesdropper if for all probabilistic polynomial-time adversaries A there exists a negligible function *pegl* such that $\Pr\left[\operatorname{PrivK^{eav}}_{A,\Pi}(n) = 1\right] \notin \frac{1}{2} + \operatorname{negl}(n),$ Where the prob. Is taken over the random coins used by A, as well as the random coins used in the experiment.

Is this the right definition?

- It is analogous to "perfect indistinguishability" as you will see in the homework.
- But what about apriori/aposteriori type definition
 Pr[M = m | C = c] = Pr[M = m]
- These are equivalent in the information-theoretic setting but what about the computational setting?

Semantic Security

Definition: A private key encryption scheme $\Pi = (Gen, Enc, Dec)$ is semantically secure in the presence of an eavesdropper if for every ppt adversary A there exists a ppt algorithm A' such that for all efficiently sampleable distributions $X = (X_1, ...,)$ and all poly time computable functions f, h, there exists a negligible function negl such that

$$\begin{aligned} |\Pr[A(1^n, Enc_k(m), h(m)) &= f(m)] \\ &- \Pr[A'(1^n, h(m)) &= f(m)]| \le negl(n), \end{aligned}$$

where m is chosen according to distribution X_n , and the probabilities are taken over choice of m and the key k, and any random coins used by A, A', and the encryption process.

Semantic Security

- The full definition of semantic security is even more general.
- Consider arbitrary distributions over plaintext messages and arbitrary external information about the plaintext.

Equivalence of Definitions

Theorem: A private-key encryption scheme has indistinguishable encryptions in the presence of an eavesdropper if and only if it is semantically secure in the presence of an eavesdropper.

Pseudorandom Generator

- Functionality
 - Deterministic algorithm G
 - Takes as input a short random seed s
 - Ouputs a long string G(s)
- Security
 - No efficient algorithm can "distinguish" G(s) from a truly random string r.
 - i.e. passes all "statistical tests."
- Intuition:
 - Stretches a small amount of true randomness to a larger amount of pseudorandomness.
- Why is this useful?
 - We will see that pseudorandom generators will allow us to beat the Shannon bound of $|K| \ge |M|$.
 - I.e. we will build a computationally secure encryption scheme with |K| < |M|

Pseudorandom Generators

Definition: Let $\ell(\cdot)$ be a polynomial and let G be a deterministic poly-time algorithm such that for any input $s \in \{0,1\}^n$, algorithm G outputs a string of length $\ell(n)$. We say that G is a pseudorandom generator if the following two conditions hold:

- 1. (Expansion:) For every n it holds that $\ell(n) > n$.
- 2. (Pseudorandomness:) For all ppt distinguishers D, there exists a negligible function negl such that:

 $\left|\Pr[D(r)=1] - \Pr[D(G(s))=1]\right| \le negl(n),$

where r is chosen uniformly at random from $\{0,1\}^{\ell(n)}$, the seed s is chosen uniformly at random from $\{0,1\}^n$, and the probabilities are taken over the random coins used by D and the choice of r and s.

The function $\ell(\cdot)$ is called the expansion factor of G.