### Cryptography

Lecture 5

#### **Announcements**

- HW2 due Wednesday 2/19
- Canvas quizzes due on 2/13 at 11:59pm

### Agenda

- Last time:
  - Limitations of Perfect Secrecy (K/L 2.3)
  - Shannon's Theorem (K/L 2.4)
  - The Computational Approach (K/L 3.1)
- This time:
  - The Computational Approach (K/L 3.1)
  - Defining computationally secure SKE (K/L 3.2)

### The Computational Approach

#### Two main relaxations:

- Security is only guaranteed against efficient adversaries that run for some feasible amount of time.
- 2. Adversaries can potentially succeed with some very small probability.

### **Security Parameter**

- Integer valued security parameter denoted by n that parameterizes both the cryptographic schemes as well as all involved parties.
- When honest parties initialize a scheme, they choose some value n for the security parameter.
- Can think of security parameter as corresponding to the length of the key.
- Security parameter is assumed to be known to any adversary attacking the scheme.
- View run time of the adversary and its success probability as functions of the security parameter.

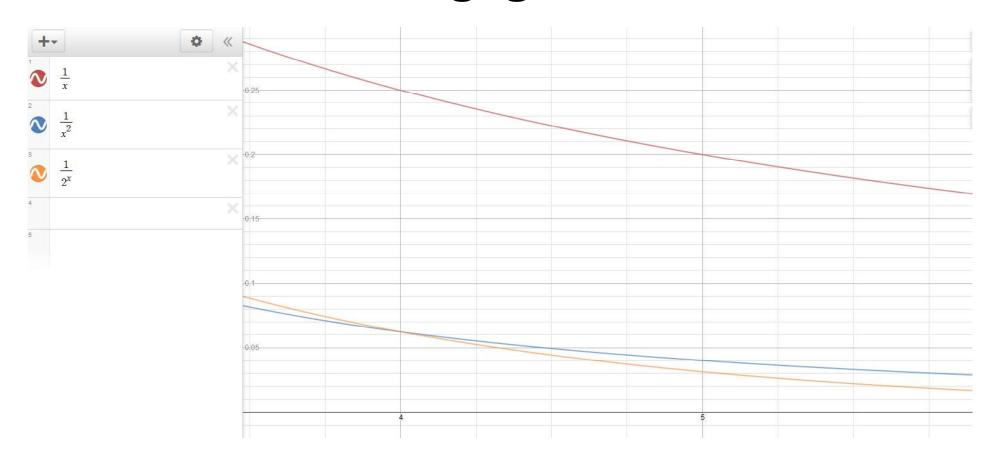
### Polynomial Time

- Efficient adversaries = Polynomial time adversaries
  - There is some polynomial p such that the adversary runs for time at most p(n) when the security parameter is n.
  - Honest parties also run in polynomial time.
  - The adversary may be much more powerful than the honest parties.

### Negligible

- Small probability of success = negligible probability
  - A function f is negligible if for every polynomial p and all sufficiently large values of n it holds that  $f(n) < \frac{1}{p(n)}$ .
  - Intuition,  $f(n) < n^{-c}$  for every constant c, as n goes to infinity.

### Negligible



## Practical Implications of Computational Security

- For key size n, any adversary running in time  $2^{n/2}$  breaks the scheme with probability  $1/2^{n/2}$ .
- Meanwhile, Gen, Enc, Dec each take time  $n^2$ .
- If n = 128 then:
  - Gen, Enc, Dec take time 16,384
  - Adversarial run time is  $2^{64} \approx 10^{18}$
- If n = 256 then:
  - Gen, Enc, Dec quadruples--takes time 65,536
  - Adversary run time is multiplied by  $2^{64}$ . Becomes  $2^{128} \approx 10^{38}$

### Defining Computationally Secure Encryption

A private-key encryption scheme is a tuple of probabilistic polynomial-time algorithms (*Gen*, *Enc*, *Dec*) such that:

- 1. The key-generation algorithm Gen takes as input security parameter  $1^n$  and outputs a key k denoted  $k \leftarrow Gen(1^n)$ . We assume WLOG that  $|k| \ge n$ .
- 2. The encryption algorithm Enc takes as input a key k and a message  $m \in \{0,1\}^*$ , and outputs a ciphertext c denoted  $c \leftarrow Enc_k(m)$ .
- 3. The decryption algorithm Dec takes as input a key k and ciphertext c and outputs a message m denoted by  $m \coloneqq Dec_k(c)$ .

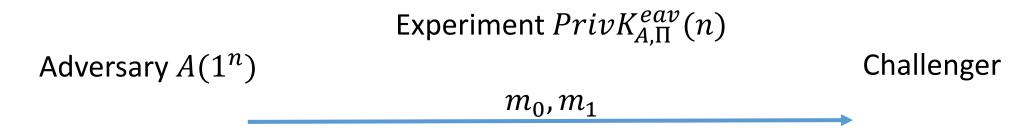
Correctness: For every n, every key  $k \leftarrow Gen(1^n)$ , and every  $m \in \{0,1\}^*$ , it holds that  $Dec_k(Enc_k(m)) = m$ .

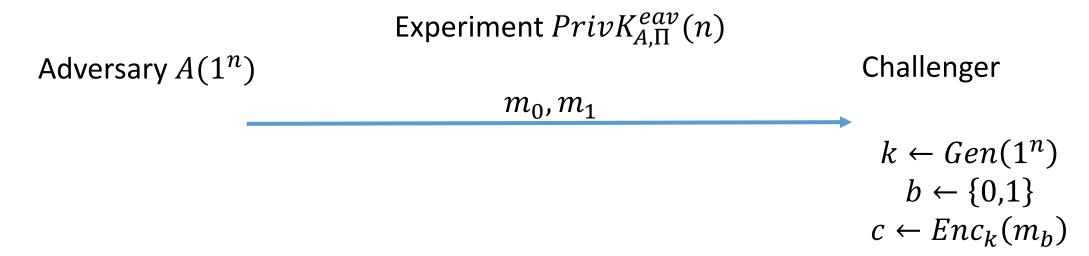
Consider a private-key encryption scheme  $\Pi = (Gen, Enc, Dec)$ , any adversary A, and any value n for the security parameter.

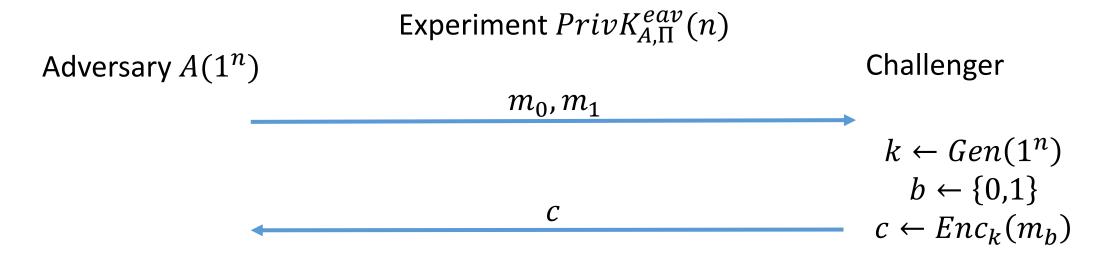
Experiment  $PrivK_{A,\Pi}^{eav}(n)$ 

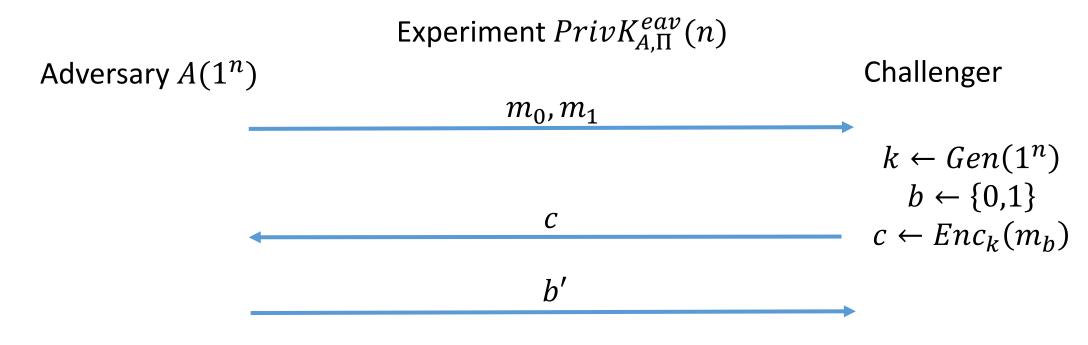
Adversary  $A(1^n)$ 

Challenger

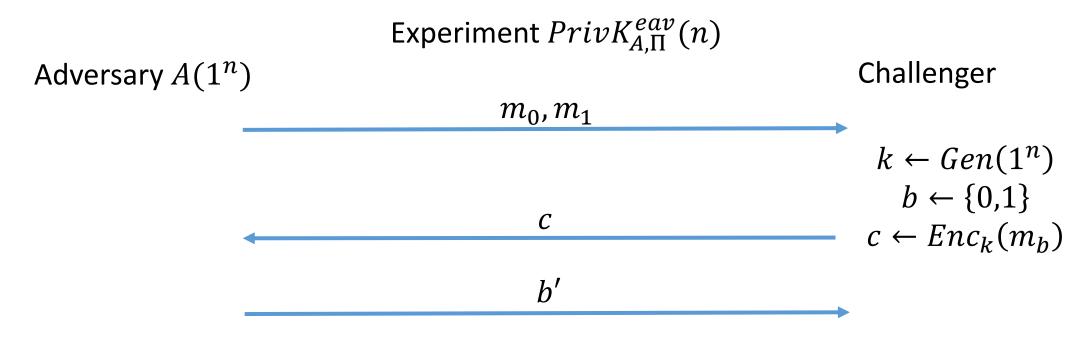








Consider a private-key encryption scheme  $\Pi = (Gen, Enc, Dec)$ , any adversary A, and any value n for the security parameter.



 $PrivK_{A,\Pi}^{eav}(n) = 1$  if b' = b and  $PrivK_{A,\Pi}^{eav}(n) = 0$  if  $b' \neq b$ .

Consider a private-key encryption scheme  $\Pi = (Gen, Enc, Dec)$ , any adversary A, and any value n for the security parameter.

The eavesdropping indistinguishability experiment  $PrivK^{eav}_{A,\Pi}(n)$ :

- 1. The adversary A is given input  $1^n$ , and outputs a pair of messages  $m_0, m_1$  of the same length.
- 2. A key k is generated by running  $Gen(1^n)$ , and a random bit  $b \leftarrow \{0,1\}$  is chosen. A challenge ciphertext  $c \leftarrow Enc_k(m_b)$  is computed and given to A.
- 3. Adversary A outputs a bit b'.
- 4. The output of the experiment is defined to be 1 if b'=b, and 0 otherwise. If  $PrivK^{eav}_{A,\Pi}(n)=1$ , we say that A succeeded.

Definition: A private key encryption scheme  $\Pi = (Gen, Enc, Dec)$  has indistinguishable encryptions in the presence of an eavesdropper if for all probabilistic polynomial-time adversaries A there exists a negligible function negl such that

$$\Pr\left[PrivK^{eav}_{A,\Pi}(n) = 1\right] \le \frac{1}{2} + negl(n),$$

Where the prob. Is taken over the random coins used by A, as well as the random coins used in the experiment.

### Coming up with the right definition

#### Third Attempt:

"An encryption scheme is secure if no adversary learns meaningful information about the plaintext after seeing the ciphertext"

How do you formalize learns meaningful information?

### **Semantic Security**

Definition: A private key encryption scheme  $\Pi = (Gen, Enc, Dec)$  is semantically secure in the presence of an eavesdropper if for every ppt adversary A there exists a ppt algorithm A' such that for all efficiently sampleable distributions  $X = (X_1, ...,)$  and all poly time computable functions f, h, there exists a negligible function negl such that

$$|\Pr[A(1^n, Enc_k(m), h(m)) = f(m)] - \Pr[A'(1^n, h(m)) = f(m)]| \le negl(n),$$

where m is chosen according to distribution  $X_n$ , and the probabilities are taken over choice of m and the key k, and any random coins used by A, A', and the encryption process.

### **Semantic Security**

- The full definition of semantic security is even more general.
- Consider arbitrary distributions over plaintext messages and arbitrary external information about the plaintext.

### **Equivalence of Definitions**

Theorem: A private-key encryption scheme has indistinguishable encryptions in the presence of an eavesdropper if and only if it is semantically secure in the presence of an eavesdropper.

#### Pseudorandom Generator

#### Functionality

- Deterministic algorithm G
- Takes as input a short random seed s
- Ouputs a long string G(s)

#### Security

- No efficient algorithm can "distinguish" G(s) from a truly random string r.
- i.e. passes all "statistical tests."

#### Intuition:

- Stretches a small amount of true randomness to a larger amount of pseudorandomness.
- Why is this useful?
  - We will see that pseudorandom generators will allow us to beat the Shannon bound of  $|K| \ge |M|$ .
  - I.e. we will build a computationally secure encryption scheme with |K| < |M|

#### **Pseudorandom Generators**

Definition: Let  $\ell(\cdot)$  be a polynomial and let G be a deterministic poly-time algorithm such that for any input  $s \in \{0,1\}^n$ , algorithm G outputs a string of length  $\ell(n)$ . We say that G is a pseudorandom generator if the following two conditions hold:

- 1. (Expansion:) For every n it holds that  $\ell(n) > n$ .
- 2. (Pseudorandomness:) For all ppt distinguishers D, there exists a negligible function negl such that:

$$\left|\Pr[D(r)=1] - \Pr[D(G(s))=1]\right| \le negl(n),$$

where r is chosen uniformly at random from  $\{0,1\}^{\ell(n)}$ , the seed s is chosen uniformly at random from  $\{0,1\}^n$ , and the probabilities are taken over the random coins used by D and the choice of r and s.

The function  $\ell(\cdot)$  is called the expansion factor of G.