Relationship between linear and circular convolution

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- Linear convolution and polynomial multiplication

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- Ideal filters
- Practical FIR filters

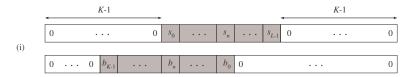
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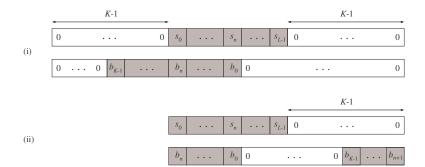
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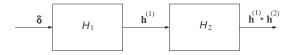
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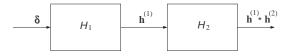


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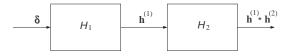






But also:

$$H(z) = H_1(z)H_2(z)$$

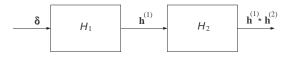


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Example from last class:

$$\begin{bmatrix} 2 & -1 & 1 & -2 \end{bmatrix}^T * \begin{bmatrix} 1 & 2 & 3 & -1 \end{bmatrix}^T$$



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can be also computed via

$$(2 - z^{-1} + z^{-2} - 2z^{-3})(1 + 2z^{-1} + 3z^{-2} - z^{-3})$$

An FIR filter acts on the input sequence given by

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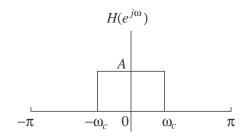
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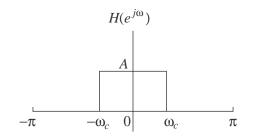
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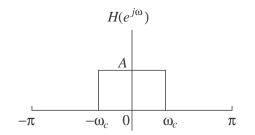
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$$u[0:9] = \begin{bmatrix} 2 & -6 & 10 & -4 & 11 & 7 & -5 & 2 & -6 & -2 \end{bmatrix}^T$$

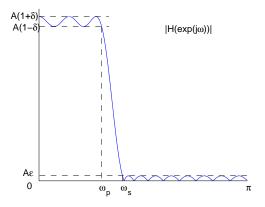


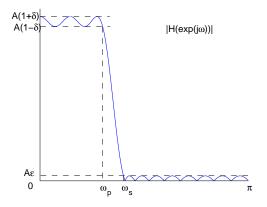


Cannot be realized in practice

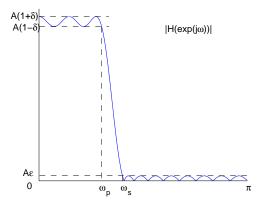


Cannot be realized in practice (it is inherently noncausal)

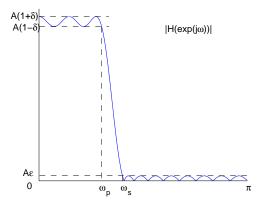




• Transition band  $[\omega_p, \, \omega_s]$ 



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- Passband ripple  $\delta$



- Transition band  $[\omega_p, \omega_s]$
- Passband ripple  $\delta$
- Stopband attenuation  $1/\epsilon$