## Overview



## Overview



- Certain types of input sequences


## Overview



- Certain types of input sequences, namely


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- Certain types of input sequences, namely


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- Certain types of input sequences, namely
- complex exponentials


## Overview



- Certain types of input sequences, namely
- complex exponentials with ratio $z$


## Overview



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## Overview



- Certain types of input sequences, namely
- complex exponentials with ratio $z$
- products


## Overview



- Certain types of input sequences, namely
- complex exponentials with ratio $z$
- products of a real exponential


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- Certain types of input sequences, namely
- complex exponentials with ratio $z$
- products of a real exponential (ratio $r$ )


## Overview



- Certain types of input sequences, namely
- complex exponentials with ratio $z$
- products of a real exponential (ratio $r$ ) and a real sinusoid


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- periodic sequences


## Overview



- Certain types of input sequences, namely
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- products of a real exponential (ratio $r$ ) and a real sinusoid (frequency $\omega$ )
- periodic sequences with period $L$


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- Certain types of input sequences, namely
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- products of a real exponential (ratio $r$ ) and a real sinusoid (frequency $\omega$ )
- periodic sequences with period $L$ produce output sequences of the same type


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- Certain types of input sequences, namely
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## Next:

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Next: consider inputs of

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Next: consider inputs of finite duration

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Next: consider inputs of finite duration, i.e.,

$$
x[n]=0
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Resulting output $y[\cdot]$

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Resulting output $y[\cdot]$ will also have finite duration.

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Finite-Duration Input

## Finite-Duration Input

Consider the general FIR filter

## Finite-Duration Input

Consider the general FIR filter of order $M$

## Finite-Duration Input

Consider the general FIR filter of order $M$, with coefficient vector

$$
\mathbf{b}=[\quad]^{T}
$$

## Finite-Duration Input

Consider the general FIR filter of order $M$, with coefficient vector

$$
\mathbf{b}=\left[\begin{array}{llll}
b_{0} & b_{1} & \ldots & b_{M}
\end{array}\right]^{T}
$$

## Finite-Duration Input

Consider the general FIR filter of order $M$, with coefficient vector

$$
\mathbf{b}=\left[\begin{array}{llll}
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where

## Finite-Duration Input

Consider the general FIR filter of order $M$, with coefficient vector

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\mathbf{b}=\left[\begin{array}{llll}
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where $b_{0} b_{M} \neq 0$.

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Consider the general FIR filter of order $M$, with coefficient vector

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Input sequence $x[\cdot]$

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Input sequence $x[\cdot]$ has finite duration.

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$$
x[n]
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Nontrivial portion of output:

## Finite-Duration Input

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Input sequence $x[\cdot]$ has finite duration. Its nontrivial samples are $x[0: L-1]$, where $x[0] \cdot x[L-1] \neq 0$.


Nontrivial portion of output : $y[0: L+M-1]$

## Finite-Duration Input

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## Properties of Linear Convolution

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- Commutativity


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b*s


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$$
\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

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$$
\mathbf{b} *(\alpha \mathbf{s})
$$

## Properties of Linear Convolution

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\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
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## Properties of Linear Convolution

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\mathbf{b} *(\alpha \mathbf{s})=\alpha(\mathbf{b} * \mathbf{s})
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

$$
\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
$$

- Linearity

$$
\begin{array}{r}
\mathbf{b} *(\alpha \mathbf{s})=\alpha(\mathbf{b} * \mathbf{s}) \\
\mathbf{b} *(\mathbf{r}+\mathbf{s})
\end{array}
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

$$
\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
$$

- Linearity

$$
\begin{aligned}
\mathbf{b} *(\alpha \mathbf{s}) & =\alpha(\mathbf{b} * \mathbf{s}) \\
\mathbf{b} *(\mathbf{r}+\mathbf{s}) & =
\end{aligned}
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

$$
\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
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- Linearity

$$
\begin{array}{rrr}
\mathbf{b} *(\alpha \mathbf{s}) & = & \alpha(\mathbf{b} * \mathbf{s}) \\
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\end{array}
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

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\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
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$$
\begin{aligned}
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\mathbf{b} *(\mathbf{r}+\mathbf{s}) & =\mathbf{b} * \mathbf{r}+
\end{aligned}
$$

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\end{aligned}
$$

- Zero Padding


## Properties of Linear Convolution

- Commutativity (prove later on)

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\begin{aligned}
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- Zero Padding $\mathbf{0}_{i}=$


## Properties of Linear Convolution

- Commutativity (prove later on)

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- Zero Padding $\mathbf{0}_{i}=$ all-zeros vector of length $i$


## Properties of Linear Convolution

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$$
\mathbf{b} *\left[\begin{array}{ll}
]
\end{array}\right.
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## Properties of Linear Convolution

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\mathbf{b} *(\alpha \mathbf{s}) & =\alpha(\mathbf{b} * \mathbf{s}) \\
\mathbf{b} *(\mathbf{r}+\mathbf{s}) & =\mathbf{b} * \mathbf{r}+\mathbf{b} * \mathbf{s}
\end{aligned}
$$

- Zero Padding $\mathbf{0}_{i}=$ all-zeros vector of length $i$

$$
\mathbf{b} *\left[\begin{array}{ll}
\mathbf{s} & ]
\end{array}\right.
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

$$
\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
$$

- Linearity

$$
\begin{aligned}
\mathbf{b} *(\alpha \mathbf{s}) & =\alpha(\mathbf{b} * \mathbf{s}) \\
\mathbf{b} *(\mathbf{r}+\mathbf{s}) & =\mathbf{b} * \mathbf{r}+\mathbf{b} * \mathbf{s}
\end{aligned}
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- Zero Padding $\mathbf{0}_{i}=$ all-zeros vector of length $i$

$$
\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]
$$

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\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=
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\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=[\quad]
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- Commutativity (prove later on)

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\end{aligned}
$$

- Zero Padding $\mathbf{0}_{i}=$ all-zeros vector of length $i$

$$
\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=[\mathbf{b} * \mathbf{s} \quad]
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

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\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
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\end{aligned}
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- Zero Padding $\mathbf{0}_{i}=$ all-zeros vector of length $i$

$$
\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=\left[\mathbf{b} * \mathbf{s} ; \mathbf{0}_{i}\right]
$$

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$$

- Time Invariance


## Properties of Linear Convolution

- Commutativity (prove later on)

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$$

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\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=\left[\mathbf{b} * \mathbf{s} ; \mathbf{0}_{i}\right]
$$

- Time Invariance

$$
\mathbf{b} *\left[\begin{array}{l}
]
\end{array}\right.
$$

## Properties of Linear Convolution

- Commutativity (prove later on)

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\mathbf{b} *\left[\begin{array}{ll}
\mathbf{0}_{i} & ]
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$$

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$$
\mathbf{b} *\left[\mathbf{0}_{i} ; \mathbf{s}\right]
$$

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$$

- Time Invariance

$$
\mathbf{b} *\left[\mathbf{0}_{i} ; \mathbf{s}\right]=
$$

## Properties of Linear Convolution

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$$

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$$
\mathbf{b} *\left[\mathbf{0}_{i} ; \mathbf{s}\right]=[\quad]
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## Properties of Linear Convolution

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\end{aligned}
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- Zero Padding ( $\mathbf{0}_{i}=$ all-zeros vector of length $i$ )

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\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=\left[\mathbf{b} * \mathbf{s} ; \mathbf{0}_{i}\right]
$$

- Time Invariance

$$
\mathbf{b} *\left[\mathbf{0}_{i} ; \mathbf{s}\right]=\left[\mathbf{0}_{i}\right]
$$

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\end{aligned}
$$

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$$
\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=\left[\mathbf{b} * \mathbf{s} ; \mathbf{0}_{i}\right]
$$

- Time Invariance

$$
\mathbf{b} *\left[\mathbf{0}_{i} ; \mathbf{s}\right]=\left[\mathbf{0}_{i} ; \mathbf{b} * \mathbf{s}\right]
$$

## Properties of Linear Convolution

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\mathbf{b} * \mathbf{s}=\mathbf{s} * \mathbf{b}
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- Linearity

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\end{aligned}
$$

- Zero Padding ( $\mathbf{0}_{i}=$ all-zeros vector of length $i$ )

$$
\mathbf{b} *\left[\mathbf{s} ; \mathbf{0}_{i}\right]=\left[\mathbf{b} * \mathbf{s} ; \mathbf{0}_{i}\right]
$$

- Time Invariance

$$
\mathbf{b} *\left[\mathbf{0}_{i} ; \mathbf{s}\right]=\left[\mathbf{0}_{i} ; \mathbf{b} * \mathbf{s}\right]
$$

Implementation via Circular Convolution

## Implementation via Circular Convolution

If $b$ and $s$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively),

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

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If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}
$$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=
$$

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$$
\mathbf{b} * \mathbf{s}=
$$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast
$$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; 0_{K-1}\right]
$$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

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\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; 0_{K-1}\right]
$$



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$$



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If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathrm{s} ; 0_{K-1}\right]
$$


$\square$

| $b_{K-1}$ | $\cdots$ | $b_{0}$ |
| :--- | :--- | :--- |

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathrm{s} ; 0_{K-1}\right]
$$



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If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

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\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; 0_{K-1}\right]
$$



## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] *\left[\mathrm{~s} ; 0_{K-1}\right]
$$



| $b_{K-1}$ | $\ldots$ | $b_{1}$ | $b_{0}$ | 0 | $\ldots$ | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] *\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



| $b_{K-1}$ | $\ldots$ | $b_{1}$ | $b_{0}$ | 0 | $\ldots$ | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] *\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



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\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



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$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



Recall:

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathrm{b} ; 0_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



| $b_{0}$ | 0 | $\cdots$ | 0 | $b_{K-1}$ | $\ldots$ | $b_{1}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

## Implementation via Circular Convolution

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\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



| $b_{0}$ | 0 | $\cdots$ | 0 | $b_{K-1}$ | $\ldots$ | $b_{1}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

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\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



| $b_{1}$ | $b_{0}$ | 0 | $\ldots$ | 0 | $b_{K-1}$ | $\ldots$ | $b_{2}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

## Implementation via Circular Convolution

If $\mathbf{b}$ and $\mathbf{s}$ have length $K$ and $L$ (respectively), then

$$
\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



| 0 | $\ldots$ | 0 | $b_{K-1}$ | $\ldots$ | $b_{n+1}$ | $b_{n}$ | $\ldots$ | $b_{0}$ | 0 | $\ldots$ | 0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |



| $b_{n}$ | $\ldots$ | $b_{0}$ | 0 | $\ldots$ | 0 | $b_{K-1}$ | $\ldots$ | $b_{n+1}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

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\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
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Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

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Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=$ dot product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\mathbf{y}$

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\mathbf{b} * \mathbf{s}=\left[\mathbf{b} ; \mathbf{0}_{L-1}\right] \circledast\left[\mathbf{s} ; \mathbf{0}_{K-1}\right]
$$



| $b_{n}$ | $\cdots$ | $b_{0}$ | 0 | $\cdots$ | 0 | $b_{k-1}$ | $\cdots$ | $b_{n+1}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

(Recall: $i^{\text {th }}$ entry of $\mathbf{x} \circledast \mathbf{y}=\operatorname{dot}$ product of $\mathbf{P}^{i}(\mathbf{R x})$ and $\left.\mathbf{y}\right)$

